$\qquad$

## Math 1D: Lesson 3 Suggested Problems

## Theoretic Problems: Discussed in-class

1. Construct the cartesian coordinate system in $\mathbb{R}^{2}$ from first principles. In particular:
A. Explain how to create a cartesian coordinate system by establishing the origin $(x, y)=(0,0)$, the $x$-axis with equation $y=0$, and the $y$-axis with equation $x=0$.
B. Consider the point $(-3,4)$. What does it mean to travel a distance of -3 along the $x$-axis and a distance of +4 along the $y$-axis?
C. Explain why we can interpret the ordered pair $(x, y)$, encoded in cartesian coordinates, as traveling signed (or oriented) distances.
D. Jeff claimed that in order to create a cartesian coordinate system, it is enough to specify the location of three points: $(0,0),(1,0),(0,1)$. Explain why these three points establish the $x$ - and $y$-axis and create an orientation in which we can travel signed distances with respect to $x$ and $y$.
2. Construct the polar coordinate system in $\mathbb{R}^{2}$ from first principles. In particular:
A. Explain how to create a polar coordinate system by establishing the pole $(r, \theta)=(0,0)$, the positive polar axis $\theta=0$ with $r \geq 0$, and choosing an orientation for the positive direction $\theta \geq 0$.
B. Explain why points in polar coordinates do NOT have a unique representation.
C. Explain the convention we use to choose a "unique" polar representation for each point in $\mathbb{R}^{2}$
D. Derive each of the formulas to convert from cartesian coordinates to polar coordinates.
E. Derive each of the formulas to convert from polar coordinates to cartesian coordinates.

## Problems Solved in Jeff's Handwritten Notes

3. Example 10.2 .1 p. $720-721$
4. Example 10.2.2 p. 721-722

## Suggested Problems: Answers in Book

3. Example 10.2 .3 p. 723
4. Example 10.2.4 p. 724
5. Example 10.2.5 p. 725
6. Example 10.2.9 p. 726-727

## Optional Challenge Problems

3. Exercise 10.2 .110 p. 732
